Download Train Simulator: CSX SD80MAC Loco Add-On .zip

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# About This Content

Packing 5,000 horsepower and a 20-cylinder engine, the SD80MAC was a regular coal hauler across Pennsylvania, and is now here in CSX livery for Train Simulator.

Thirty units were built by EMD for Conrail between 1995 and 1996 and were the first diesel locomotives to use a 20-cylinder engine since EMD's SD45 and SD45-2 models. Their huge motive power and 75mph (121 km/h) top speed also made them slightly more powerful than GE's EVO series, making them ideal candidates for the heavy coal trains of Pennsylvania.

The SD80MAC was also fitted with recessed red marker lights in the nose, a feature unique to Conrail locomotives and something that remained when Conrail was split up; 17 locomotives were taken on by Norfolk Southern and 13 by CSX. As with most modern era EMD units, the Class was also fitted with electronic display screens for instrument readouts and the usual EMD dynamic braking system.

The EMD SD80MAC for Train Simulator is seen as it operates today for CSX in their recent YN3 scheme. Detailing features include step lights, cab lights, multi-function displays, heavy braking system/train brake control and in-cab signalling that can be used on the NEC: New York-New Haven route. Also included with the locomotive are CSX coal hoppers.

The locomotive is also Quick Drive compatible, giving you the freedom to drive the CSX SD80MAC on any Quick Drive enabled route for Train Simulator, such as those available through Steam. Also included are scenarios specifically for the Norfolk Southern Coal District route (available separately and required to play these scenarios).

# Scenarios

Four scenarios for the Norfolk Southern Coal District route:

- Training: SD80MAC CSX Simple Controls

- Training: SD80MAC CSX Expert Controls

- Coal Car Conveying: Part 1

- Coal Car Conveying: Part 2

More scenarios are available on Steam Workshop online and in-game. Train Simulator's Steam Workshop scenarios are free and easy to download, adding many more hours of exciting gameplay. With scenarios being added daily, why don't you check it out now!
[Click here for Steam Workshop scenarios.](#)

## Key Features

- EMD SD80MAC in CSX YN3 livery

- Step lights

- Cab lights

- Multi-function displays

- Heavy braking system/train brake control

- CSX coal hoppers

- Quick Drive compatible

- Scenarios for the Norfolk Southern Coal District route

- Download size: 126mb

Title: Train Simulator: CSX SD80MAC Loco Add-On
Genre: Simulation
Developer:
RailSimulator.com
Publisher:
Dovetail Games - Trains
Franchise:
Train Simulator
Release Date: 31 Jul, 2014

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**Minimum:**

**OS:**Windows® Vista / 7 / 8

**Processor:**Processor: 2.8 GHz Core 2 Duo (3.2 GHz Core 2 Duo recommended), AMD Athlon MP (multiprocessor variant or comparable processors)

**Memory:**2 GB RAM

**Graphics:**512 MB with Pixel Shader 3.0 (AGP PCIe only)

**DirectX®:**9.0c

**Hard Drive:**6 GB HD space
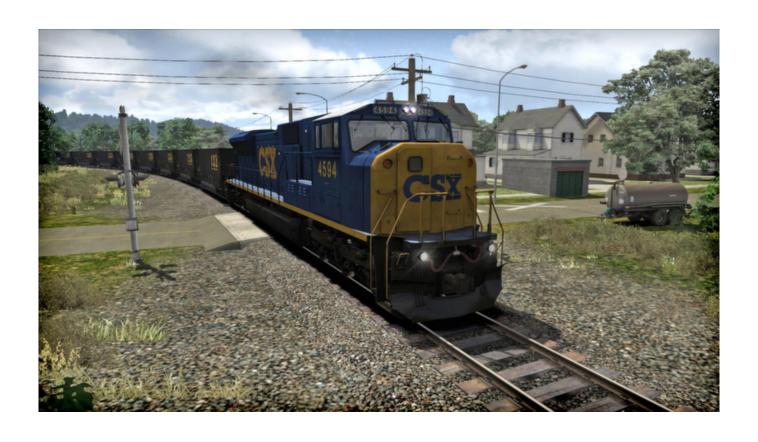
**Sound:**Direct X 9.0c compatible

**Other Requirements:**Broadband Internet connection

**Additional:**Quicktime Player is required for playing the videos

English,German

Now this game works every time i load it.I reommend this game to every one. I love this addon. runs fine brakes are good bell dosn't always work but it's good and the sound underneth the trucks of the locomotive are incorrect and needs to be changed. and the horn also needs work done on it.. Glad i got on sale. Horn is bad.

Brakes are horrible.

Traction is nearly nonexistent.

Get wonderful AC6000 instead and be happy.. *Edit 11\/8\/17* Having just driven this loco in QD I can tell you it works fine. I've just dragged 100 gondella's in the snow and rain to Bailey mine and it did. The problem lies with the second scenario you get off DTG the physics are all screwed up. If you purchase this, buy it with a view to downloading stuff from the workshop or using it in QD.

On this note I'll give it a thumbs up, but advise you purchase it in a sale.. It's a great loco, but the horn takes too long to release, good thing there's a mod to fixes that.. It's a ok locomotive. You can't play with the horn so to speak, brakes are a little touchy also. But overall nice sounds. And only got it for $10, so it wasn't a total loss.. To start I do love this locomotive! It has bright headlights, accurate design, Nicely made cab interior and CSX coal cars. All CSX SD80MACs are Ex-Conrail so the engine's physical body shape is accurate. The ditch lights do not flash(IDK if they do in real life though) and the engine is equipped with a Conrail RS3L horn(IDK how real they made the horn) but it has a too long of a loop making it hard to do the long long short long sequnce. Also the brake physics are totally messed up like on the SD40-2 LHF. I still say go get it since it is a good looking train despite the glitchiness.. There is a significant, and I mean SIGNIFICANT, problem with WHEEL SLIP. You may have the throttle at Notch 2, yet you will get absolutely punished points-wise on the career mode. Also two head-end locomotives should not be pulling an 80-car, fully-loaded coal train on mountain grades, or Western Kansas for that matter. DTG needs to get a fix out for this locomotive NOW!!

Significant Issues:
-Terrible Horn
-Wheel Slip under minimal power
-Unrealistic scenarios
. The locomotive looks good itself. However, there are some disadvantages about it. It makes my game lag, the horn sound lasts too long, it's not strong enough to accelerate faster with so many freight cars, and the brakes are poor. Getting this locomotive was a total waste of money.

sd90 is better and i want it now. Coal Car Conveying: Part 1 runs smooth and without any problems. The wheel slips in the rain were a bit touchy but I quite enjoyed the challenge of avoiding them and got top score. Being a real life driver I know how to do it.

BUT

Coal Car Conveying: Part 2 however shows this

https:\/\/steamcommunity.com\/sharedfiles\/filedetails\/?id=1702327405

If it had been as good as Part 1 I'd have given it a big thumbs up but this ruins the whole scenario. I think I should get a refund.