Rosebaker's Icy Treats - The VR Iceman Sim Ativador Download

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About This Game

Rosebaker's Icy Treats is a virtual reality game that sends you into space to sell icecream! You're in charge of Rosebaker's mobile icecream parlor, selling their famous icy treats to travelers in transit from around the galaxy!

Features

- Endless mode

- 50+ unlockable ingredients

- 20+ unlockable recipes

- Randomized orders

- Randomized customer appearance

- Customer satisfaction system

- Variable ingredient placement

- Unlockable background locations

- Highscore

- Spaaaaace!

Details

Choose from over 20 icecream flavors and a wide range of toppings and decoration! Make sure you've got everything at hand to prepare one of many different recipes or individual combinations of ingredients.

Customers come first at Rosebaker and it's your job to make them leave with a smile! Take their orders and combine the right ingredients to deliver one of many different icy creations! Customer satisfaction is key to level up and unlock new recipes and ingredients!

Title: Rosebaker's Icy Treats - The VR Iceman Sim
Genre: Casual, Indie, Simulation
Developer:
Catching Kobolds
Publisher:
Parry Point e. K.
Release Date: 1 Feb, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7
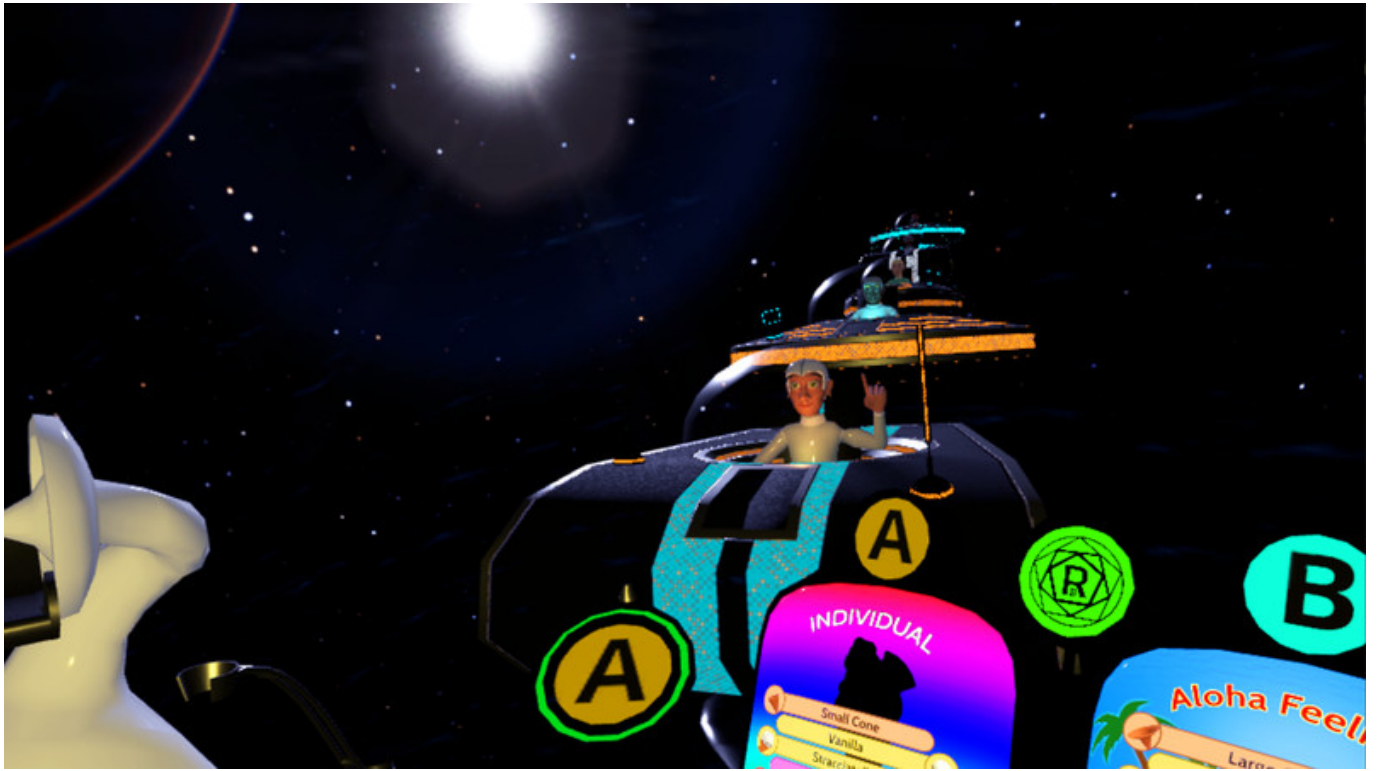
Processor: Intel i5 4590

Memory: 8 GB RAM

Graphics: GTX970

Storage: 800 MB available space

English,German,Simplified Chinese,Russian

This game is really cool! At first you think that costs too much but if you buy it you will not regret it you have to have the game. I love it! It's something about working an ice cream truck from space that makes me feel so alive..lol. 8\/10

This is a great game. Full of fun and manic VR stuff. One suggestion for the future: I would love to have seen a career mode where each customer purchases and each ingredient costs money. As it is, there is not much to hold playtime at over 2 - 3 hours because it is a little repetitive without an extra challenge.. This is the best game for VR of it's genre since Job Simulator. A well designed game that has you running an icecream stand in space with a impressive array of features and items. It strikes the perfect balance between not over burdening you with minutia and keeping the gameplay flowing with lots of intuative steps. It offers a few game modes, including Campaign progression, which has you unlocking more and more items, increasing the complexity of the job, as well as an endless mode, with lots of options to tweak the gameplay and difficulty. I really appreciate the ability to adjust the "height" for children, similar to what Job Sim lets you do, though even more flexable. This game is a real hit with kids as well as adults.

There is a lot of joy setting up your stations for business and then maintaining them as the game progresses. The variety of tasks to create your ice cream treats keep the action fun. The frantic thrill of tossing empty containers into the garbage vapourizer, while simultaniously loading new syrup canisters and shaking on sprinkles shouldn't be this much fun but it definitely is.

Graphics are great, with colourful and sharp visuals. Sound effects compliment the action well. The zero gravity effect adds a extra layer as you can keep things floating around your work zone, grabbing what you need, as you swap out items and equipment on the fly. Or accidentally send it flying into space.

Controls are fluid and intuitive with a few exceptions. I dont like how you need the grip button to deposit ice cream on a cone, it isnt a big deal, but after a bit it can become awkward. Id prefer they just did away with that step and auto placed when you bring the scoop to the cone. The occasional misfire on an hand or button action is too rare to cause any interuption of the fun.

The game is pretty stable, no stutter or crashes, though I continualy find the garbage disposal can glitch up, but overrall the action is smooth.

A great game that is perfect for those trying out VR for the first time, including those reluctant guests or spouses or just to show off on if you are a veteran VR user. Check it out, this belongs in everyone's library.. This game deserves more reviews than is here at this time. Although at the time of this review I have only played the tutorial and the first portion of the campaign mode and I can say that this is a very cool (pun intended) vr game. A quick breakdown of the game is you are making delightful icy treats to customers in a quick and precice manner, trying to both please the customer and not run out of product. The game play seems natural and is easily picked up. Once you understand and get to know the layout of your treat delivering ship, it becomes your vr workspace and you adapt to it. I felt like I was in space serving icy treats like a bartender....creating not mixology with liquids but with ice cream...garnishing with fruits, sauces, creams, and sprinkles. The game unlocks other falvors, sauces, toppings, etc. as you progress making you want to come back and find out what new recipes have evolved from what has been unlocked. If you have been like me...had this on the wishlist and was up in the air about it until you've read someones review on it...wait no more and get this..you wont be sorry...if you enjoy this type of game play this is a great twist (again intended) on the gameplay. You can find a quick review video here: https:\/\/youtu.be\/cP4rP5ZPkoY. Had a great time with this game. Turns out that making ice cream in space and selling it to odd-looking (even more oddly-talking) aliens is really fun! The physics in the game are good. Somehow watching your ice cream float away into outer space is both funny and sad. I also liked the sounds, just exactly what I imagine I'd hear on a spaceship for ice cream production.
The campaign mode where you unlock different ingredients is definitely my favourite. I didn\u2019t play the endless mode much, but I will play it more once I unlocked all the ingredients.
Overall, Rosebaker's Icy Treats is a really cool experience that gets better as you progress! Big thumbs up to the developers. One thing though, make sure you have ice cream in your fridge when playing this game 'cause you'll want to eat some. Seriously, the ice cream in the game looks super tasty.. Rosebaker\u2019s Icy Treats is a simple yet addictive game. The game has you running an ice cream truck spaceship making ice cream for customers. You have 4 sides of you ship: the ice cream and customer orders, the sauce and cream dispensers, the fruit and deco dispensers, and the ordering machine where you order all your ingredients. In the campaign you do shifts in different areas, doing shifts earn you points which unlock new areas and recipes that include new ingredients to order. Plus, there's an endless mode where you finish orders at your leisure.

Pros:

Long Campaign
Unlocks Keep Adding to the Difficulty
Endless Mode
Fun Gameplay
Good Use of Roomscale

Cons:
Different Areas Don't Change Much Other Than the Background
Triggers for Grabbing on Oculus
Hand Position Off Center
Requires Roomscale